Problem Set 6

$\mathrm{CS}~411$

Due at the beginning of class on the first class day of the following week. Sections $4.1{-}6$

- 1. Provide two programming examples in which multithreading does not provide better performance than a single-threaded solution.
- 2. Which of the following components of program state are shared across threads in a multithreaded process?
 - (a) Register values
 - (b) Heap memory
 - (c) Global variables
 - (d) Stack memory
- 3. Consider a multicore system and a multithreaded program written using the many-to-many threading model. Let the number of user-level threads in the program be greater than the number of processing cores in the system. Discuss the performance implications of the following scenarios.
 - (a) The number of kernel threads allocated to the program is less than the number of processing cores.
 - (b) The number of kernel threads allocated to the program is equal to the number of processing cores.
 - (c) The number of kernel threads allocated to the program is greater than the number of processing cores but less than the number of user-level threads.