Intellectual Property

Tom Kelliher, CS 200 Feb. 23, 2006

Administrivia 1

Announcements

Assignment	
Read: Chapter 5.	
Turn in answers to these questions: 10, 28, 37.	
Turn in a one paragraph abstract describing your paper/presentation topic (20%	of yo

paper grade). Presentations will be April 13, 20, 27, May 4, and 11. Two (.002) or three (.001) presentations per class. 20/15 minutes each. Sign up for a time. Sign-up sheet is on

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my door.	If you	don't s	ign-up f	for a t	ime by	3/2, I	will sig	gn you	up for a	time.		

Networking.

From Last Time

Coming Up

Privacy.

2 Chapter Summary

1.	Intellectual property (IP)
	(a) What is it?
	(b) We have a natural right to physical property. What about intellectual property
	(c) Benefits/costs of intellectual property protection. Limitations.
2.	IP protection mechanisms: trade secrets, Trademarks and service marks, patents, copyrights.
3.	Fair use:
	(a) Four part test: Purpose and character of the use, nature of the work being copied how much is being copied, how will the use affect the market for the work.
	(b) Goucher's response: IP policy; safe harbor rules; Fair Use Committee.
	(c) Time shifting and space shifting.
4.	Digital Millennium Copyright Act (DMCA):
	(a) Strictures on fair use (personal copying).
	(b) Digital rights management. Encrypted CDs (Microsoft vs. Apple wrt .wma media file format).
5.	Peer-to-Peer Networks
	(a) Napster, etc.
	(b) eDigix service at Goucher. The "right to violate copyright."
6.	Protecting Software:
	(a) Copyrights and patents.

- 7. Open source software. Eric Raymond's The Cathedral and the Bazaar.
 - Problems: quality, splintering (unintended forks in development path, ala Unix).
- 8. Ethical analyses of:
 - (a) IP protection for software.
 - (b) Copying IP.

3 Discussion Questions

1. Pps. 203–: 24, 25, 31, 32, 34.