## Intellectual Property

Tom Kelliher, CS 200 Feb. 17, 2004

## 1 Administrivia

# Announcements

### Assignment

Read: Chapter 5.

Turn in answers to these questions: 10, 23, 31.

Turn in a one paragraph abstract describing your paper/presentation topic. Presentations will be April 7, 14, 21, 28, and May 5. Three presentations per class, 15 minutes each. Sign up for a time. Sign-up sheet is on my door. If you don't sign-up for a time by 2/24, I will sign you up for a time.

#### From Last Time

Networking.

### Coming Up

Privacy.

# 2 Chapter Summary

1. Intellectual property (IP)		
	(a) V	What is it?
	(b) V	We have a natural right to physical property. What about intellectual property?
	(c) I	Benefits/costs of intellectual property protection. Limitations.
2.	IP pro	tection mechanisms: trade secrets, Trademarks and service marks, patents, copy
3.	Fair u	ise:
	. ,	Four part test: Purpose and character of the use, nature of the work being copied, now much is being copied, how will the use affect the market for the work.
	(b) (	Goucher's response: IP policy; safe harbor rules; Fair Use Committee.
	(c) T	Γime shifting and space shifting.
4.	Digita	al Millennium Copyright Act (DMCA):
	(a) S	Strictures on fair use (personal copying).
		Digital rights management. Encrypted CDs (Microsoft vs. Apple wrt .wma media file format).
5.	Peer-t	co-Peer Networks
	(a) N	Napster, etc.
	(b) e	eDigix service at Goucher. The "right to violate copyright."
6.	Protec	cting Software:
	(a) (	Copyrights and patents.

7. Open source software. Eric Raymond's The Cathedral and the Bazaar.

Problems: quality, splintering (unintended forks in development path, ala Unix).

- 8. Ethical analyses of:
  - (a) IP protection for software.
  - (b) Copying IP.

## 3 Discussion Questions

1. Pps. 182–183: 23, 24, 30, 31, 33.