

# Project — Part 3

CS 205

## Your Task

Replace your command line user interface with a GUI user interface.

## Requirements

1. The GUI should display the name and an image for each room, the exits for the room, as well as lists for the room contents and the player's inventory. A textbox can be used to accept all the player's commands. A better approach would involve incorporating Swing elements such as buttons and lists. In fact, I will be looking for creativity in your GUI design.
2. All error messages must be displayed within the GUI
3. The console may not be used for input or output.  
You may use the console for printing messages while you are developing and debugging this part of the project. However, the Java statements that print any such messages must be removed from your program before you submit it.
4. When finished, export your project and submit one copy in Canvas. Your code should be fully commented and your project should contain JavaDoc documentation for all your classes.