# Sorting

Swap Sorts: Repeatedly scan input, swapping any out-oforder elements.

- Inversions of an element: the number of smaller elements to the right of the element.
- The sum of inversions for all elements is the number of swaps required by bubblesort.
- ANY algorithm that removes one inversion per swap requires at least this many swaps.

### What is the worst number of total inversions?

## Heapsort

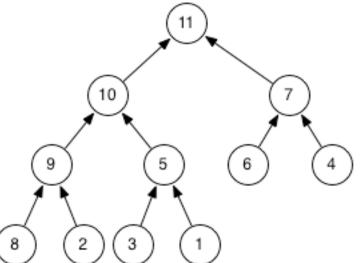
Heap: complete binary tree with the value of any node at least as large as its two children.

Algorithm:

Build the heap.

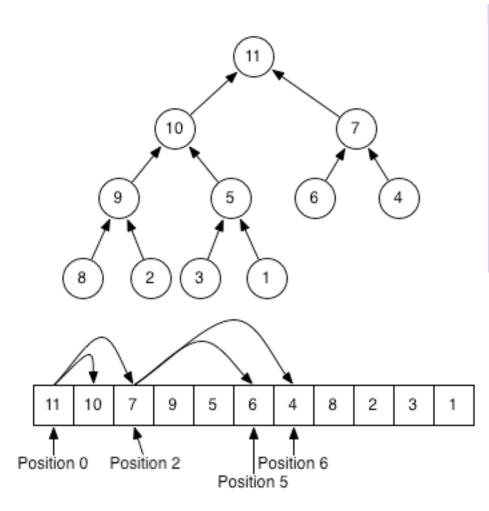
Repeat n times:

Remove the root. Repair the heap.



Since the heap is a complete binary tree, it can be stored in an array. How can we store this heap?

### Heapsort



What are the functions: leftChild(i) rightChild(i) parent(i) element at position i?

## Heapsort

Algorithm:

Build the heap. Repeat n times: Remove the root. Repair the heap.



## Quicksort

Algorithm:

Pick a pivot value.

Split the array into elements less than the pivot and elements greater than the pivot.

Recursively sort the sublists.

### Quick Sort in Haskell:

```
quicksort [] = []
quicksort (x:xs) = quicksort small ++ (x :
quicksort large)
    where small = [y | y <- xs, y <= x]
        large = [y | y <- xs, y > x]
```

### What is the cost of the split?

## Quicksort

Algorithm:

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What is the worst case for picking pivot value?

## Quicksort Average Cost

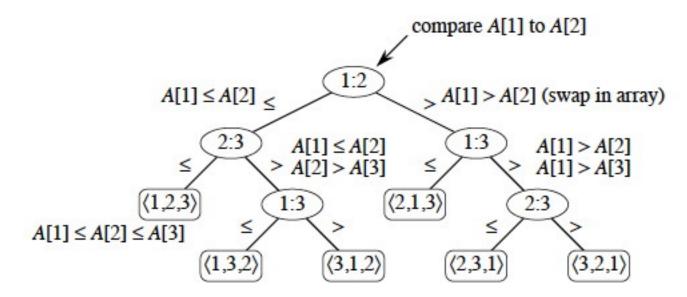
Algorithm:

- Pick a pivot value.
- Split the array into elements less than the pivot and elements greater than the pivot.

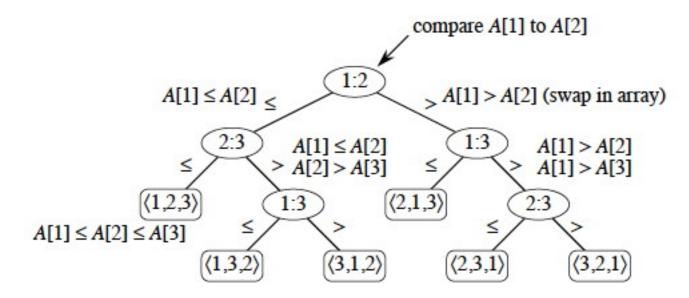
Recursively sort the sublists.

$$f(n) = \begin{cases} 0 & n \le 1 \\ n-1 + \frac{2}{n} \sum_{i=0}^{n-1} f(i) & n > 1 \end{cases}$$

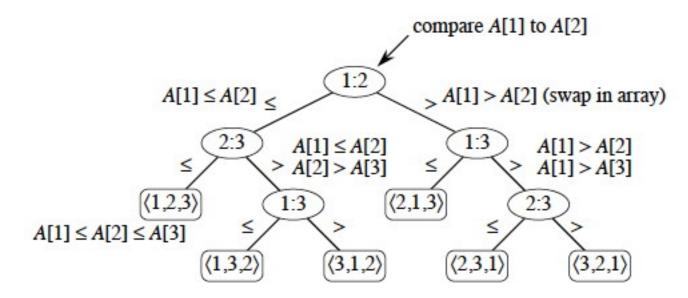
Can you tell the order of growth? Want to crank through the math?



How many leaves are there in the decision tree if we are sorting n elements?



Any binary tree of height h as k<2<sup>h</sup> leaves. Prove this by induction.



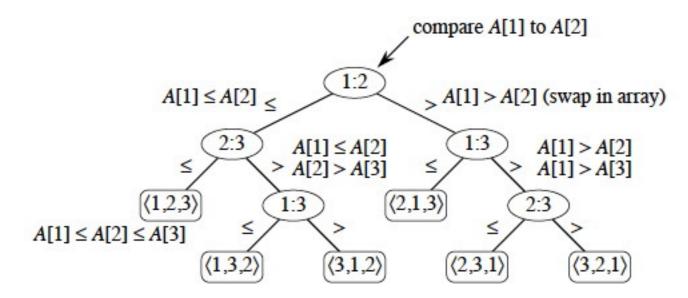
So a binary tree with n! leaves must have height at least \_\_\_\_\_.

Lower Bound on Sorting A decision tree for sorting has height at least log(n!).

$$\frac{n^{\frac{n}{2}}}{2} \le n! \le n^n$$

### So log(n!) is O(n log n)





If the height of any decision tree for sorting is  $O(n \log n)$  then why is the time for sorting at least  $O(n \log n)$ ?

# Changing the Analysis Model

If we know something about the structure of the data, it is possible to sort it without comparing elements to each other.

### **Counting Sort**

Requires that keys to be sorted are integers in  $\{0, 1, ..., k\}$ . For each element in the input, determines how many elements are less than that input. Then we can place the element directly in a position that leaves room for the elements that come after it.

What is the order of growth?