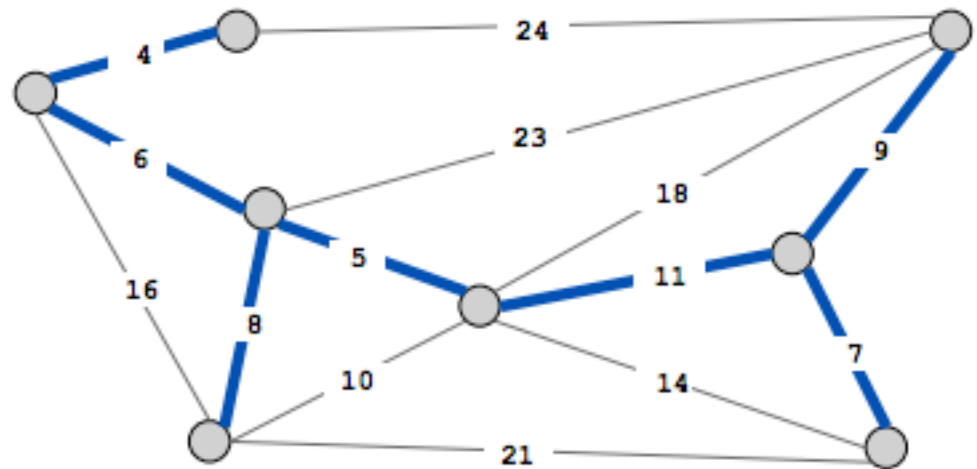


Minimum Spanning Trees

Given a connected graph with weighted edges, find a tree that connects all the vertices and the total weight is minimized.



$$\text{cost}(T) = 50$$

Is this a problem we can solve by brute force? Why or why not?

Minimum Spanning Trees

Cut property: Let S be any subset of vertices, and let e be the min cost edge with exactly one endpoint in S . Then the MST T^* contains e .

Proof by Contradiction:

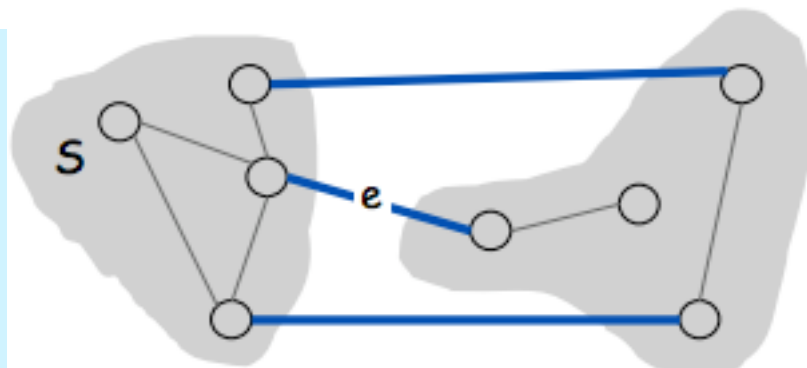
Suppose e does not belong to T^* .

Let's see what happens.

Adding e to T^* creates a (unique) cycle C in T^*

Some other edge in C , say f , has exactly one endpoint in S .

$T = T^* \cup \{ e \} - \{ f \}$ is also a spanning tree.



What do we know about the weight of f compared to the weight of e ? Why?

Minimum Spanning Trees

Cut property: Let S be any subset of vertices, and let e be the min cost edge with exactly one endpoint in S . Then the MST T^* contains e .

Proof by Contradiction:

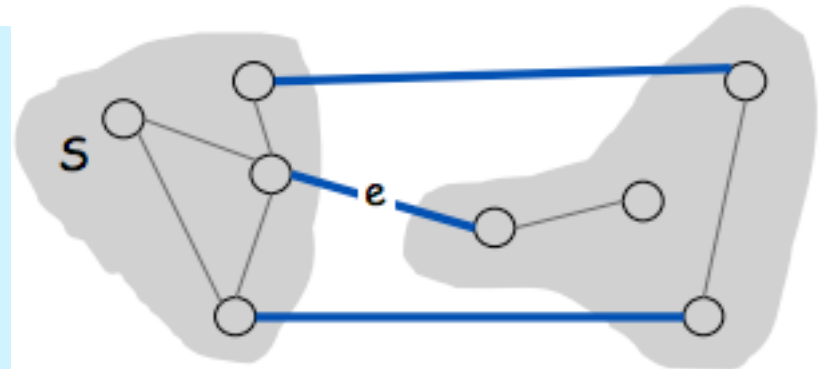
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Why do we get a contradiction?

Minimum Spanning Trees

Cycle property. Let C be any cycle in G , and let f be the max cost edge belonging to C . Then the MST T^* does not contain f .

Proof by Contradiction:

Suppose f belongs to T^* .

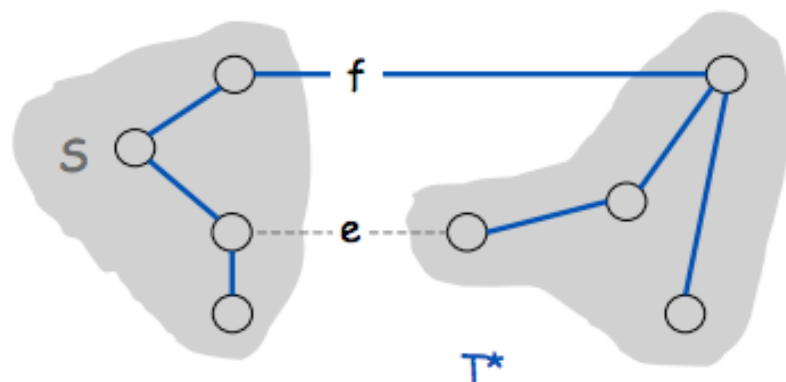
Let's see what happens.

Deleting f from T^* disconnects T^* .

Let S be one side of the cut.

Some other edge in C , say e , has exactly one endpoint in S .

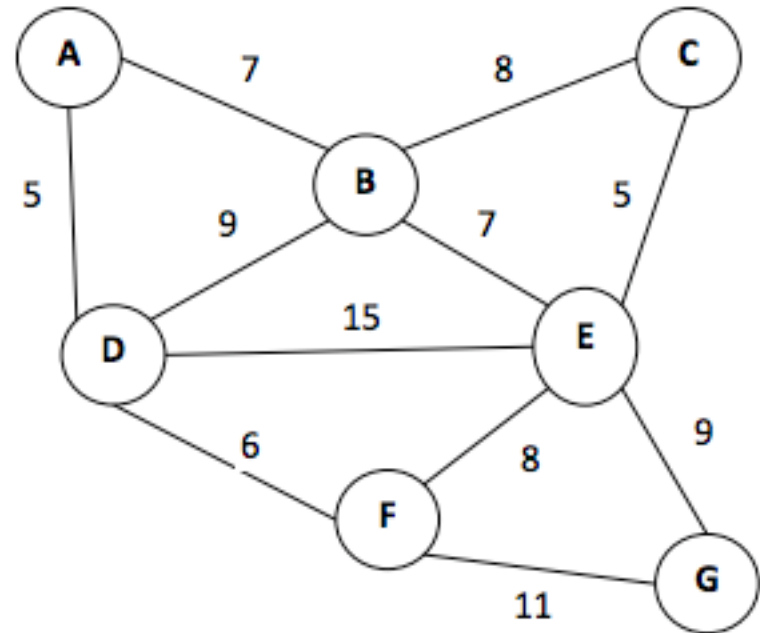
$T = T^* \cup \{ e \} - \{ f \}$ is also a spanning tree.



Why do we get a contradiction?

Minimum Spanning Trees

Kruskal's algorithm: Consider edges in ascending order of cost. Add the next edge to T unless doing so would create a cycle.



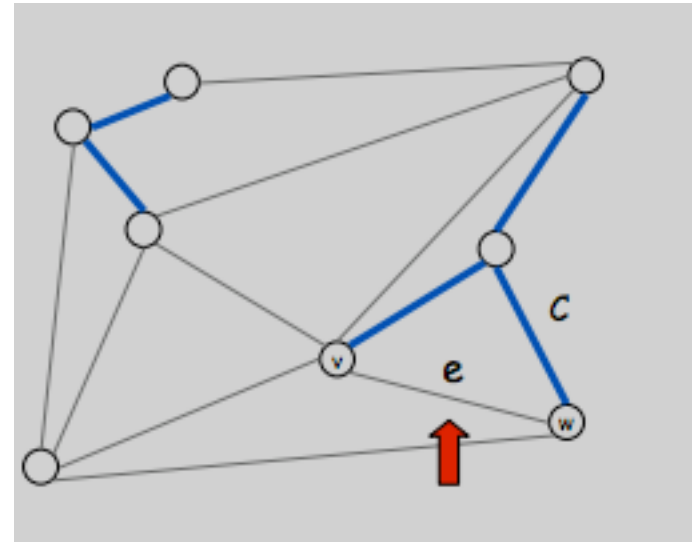
What tree would Kruskal give us?

Minimum Spanning Trees

Kruskal's algorithm: Consider edges in ascending order of cost. Add the next edge to T unless doing so would create a cycle.

Prove that Kruskal's algorithm computes the MST:

Case 1: Adding e to T creates a cycle C



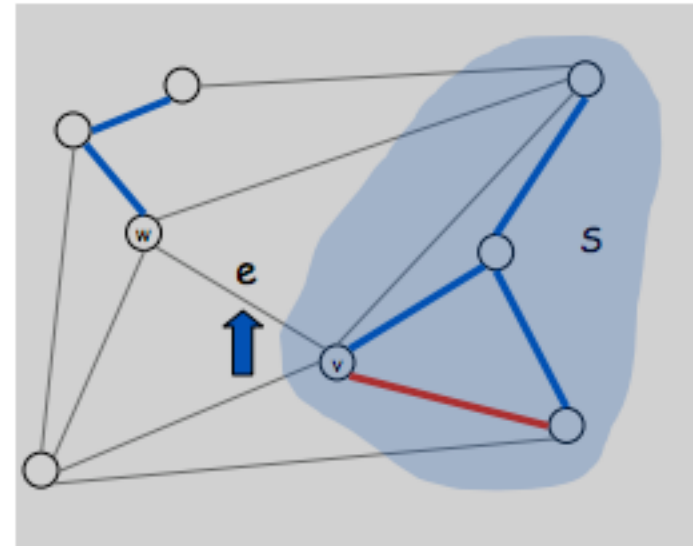
Why must e be the max weight edge in C ?
Why must e NOT be in the MST?

Minimum Spanning Trees

Kruskal's algorithm: Consider edges in ascending order of cost. Add the next edge to T unless doing so would create a cycle.

Prove that Kruskal's algorithm computes the MST:

Case 2: Adding $e = (v, w)$ to T does not create a cycle



Why must e be the min weight edge with exactly one endpoint in S ?

Why must e be in the MST?

Kruskal Implementation and Cost

Kruskal's algorithm: Consider edges in ascending order of cost. Add the next edge to T unless doing so would create a cycle.

How could we use DFS to check if adding an edge creates a cycle? What would be the cost per cycle check? What would be the overall cost?

Kruskal Implementation and Cost

Kruskal's algorithm: Consider edges in ascending order of cost. Add the next edge to T unless doing so would create a cycle.

Perhaps we can do better.

Proposal: Maintain sets for each connected component of the edges T .

If have edge $e=(v,w)$ and we see that v and w are in the same connected component, what does this tell us? If in different components, what does this tell us?

Union-Find Algorithms

MakeSet(x) creates a new set containing x

Union(x,y) results in the union of the set containing x with the set containing y .

FindSet(x) returns the set containing x

We could store set name of element i in array $X[i]$

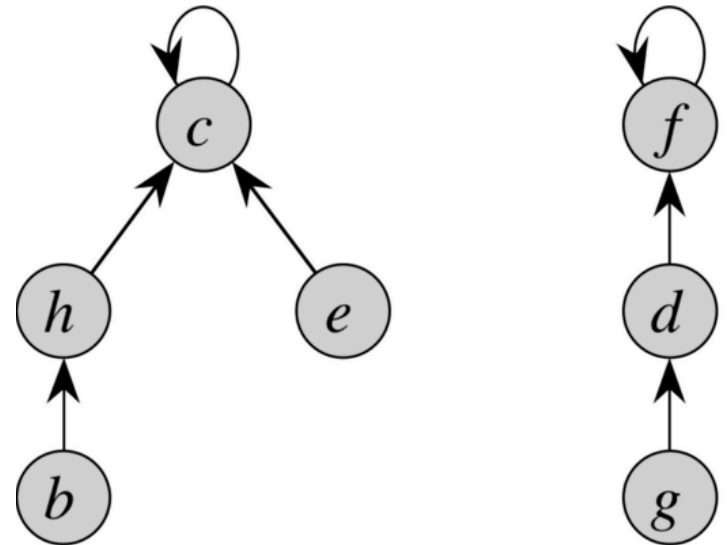
Give the order of growth for each of the operations.

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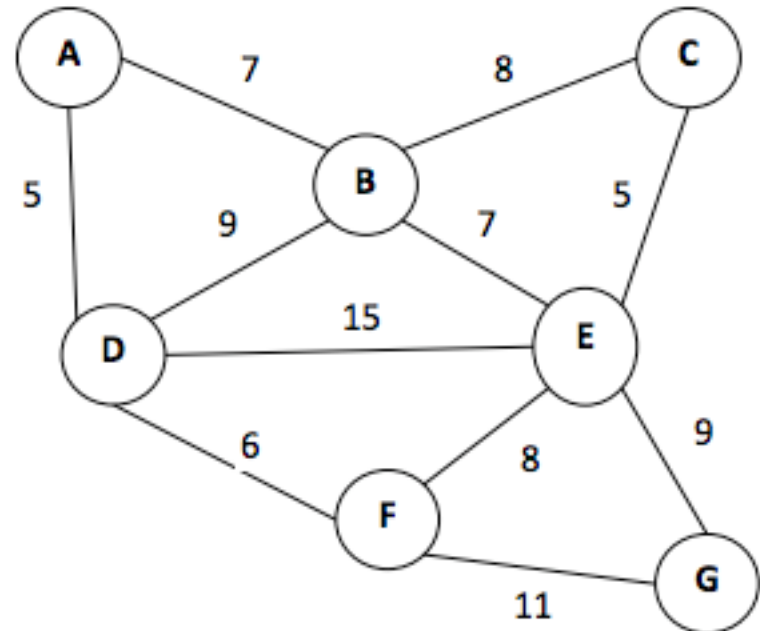
Perhaps we can do better.

Proposal: Maintain sets for each connected component of the edges T .

What is the order of growth for Kruskal?

Minimum Spanning Trees

Prim's algorithm: Start with a chosen root vertex and greedily grow tree T . At each step, add cheapest edge that has exactly one endpoint in T .



What tree would Prim's give us if we started with vertex A?

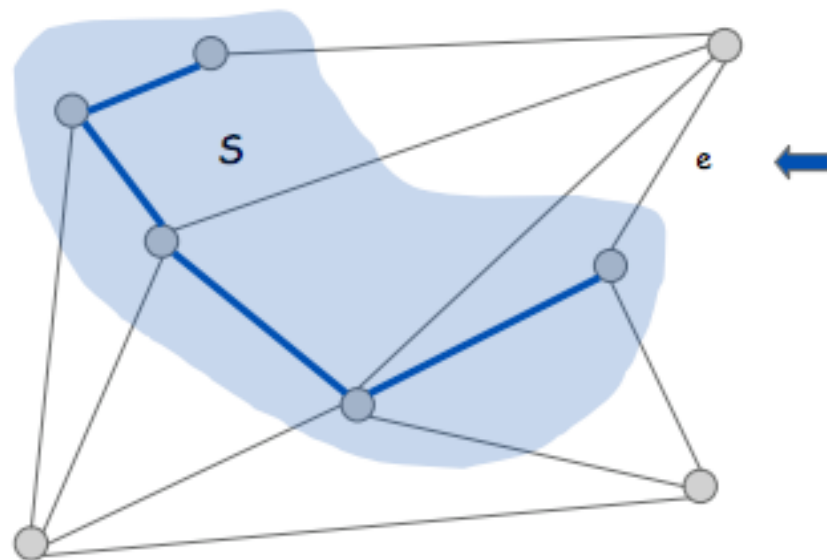
Minimum Spanning Trees

Prim's algorithm: Start with a chosen root vertex and greedily grow tree T . At each step, add cheapest edge that has exactly one endpoint in T .

Prove that Prim's algorithm computes the MST:

Let S be the subset of vertices in current tree T .

Prim adds the cheapest edge e with exactly one endpoint in S .



Why must e be in the MST?

Prim Implementation and Cost

Prim's algorithm: Start with a chosen root vertex and greedily grow tree T . At each step, add cheapest edge that has exactly one endpoint in T .

To find the cheapest edge with exactly one endpoint in S :
Maintain edges with (at least) one endpoint in S in a heap (priority queue)
Delete min to determine next edge e to add to T .
Disregard e if both endpoints are in S .
Upon adding e to T , add to PQ the edges incident to one endpoint.

What is the order of growth for delete min?

What is the overall order of growth for Prim's?