Applet details, Variables

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1 Administrivia

Postlabs due when? Assignment

From Last Time

Announcements

Lab 2.

Outline

- 1. Applet methods.
- 2. Variables.
- 3. Exercise.

Coming Up

2 Applet Methods

- 1. public void init() { ... } is executed exactly one time when an applet is first created. It is commonly used for setting the colors in the applet and adding the widgets into the applet.
- 2. public void paint(Graphics g) { ... } is executed every time the applet needs to be redrawn on the screen.

3 Variables

- 1. Local variables are declared inside a method and can only be used inside that method.
- 2. Instance variables are declared outside of the class methods and can be used in any of the methods.
- 3. Class variables are declared with the keyword static and are part of the class rather than part of an object. They are used by:

ClassName.variableName

4 Exercise with Variables