# Flip-Flops

Tom Kelliher, CS 240 Apr. 5, 2010

## 1 Administrivia

#### Announcements

Assignment due Friday.

### Assignment

Read 5-4.

#### From Last Time

Sequential circuits and latches.

#### Outline

- 1. The problem with latches, again. Review of clocked SR latch.
- 2. Analysis of master-slave JK flip-flop.
- 3. Analysis of edge-triggered D flip-flop.
- 4. Characteristic tables.

#### Coming Up

Sequential circuit analysis.

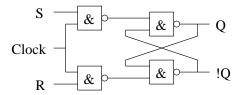
### 2 Problems with Latches

1. Level sensitivity, transparency.

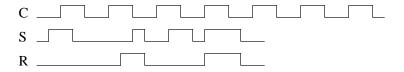
Must use two-phase, etc. clocking.

2. Solution: Flip-Flops, which remove transparency and permit use of a single clock signal

#### Clocked SR latch:



Analyze Q, !Q with these input waveforms. Assume Q low initially.

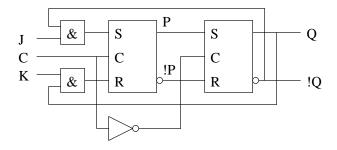


## 3 JK Flip-Flop

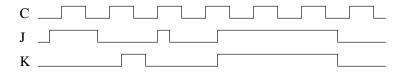
Master-Slave device: ensures no transparency. While master (leading latch) is transparent, slave is latched and vice-versa.

When J and K are both high, toggles in a controlled manner.

#### Diagram:



Analyze P, !P, Q, and !Q with these input waveforms. Assume Q low initially.

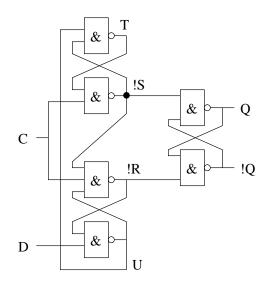


Changes state on edge, but not *edge*-triggered: one's catching.

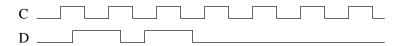
## 4 D Flip-Flop

Edge-triggered: samples input only during a clock transition.

Rising edge triggered D flip-flop. Figure 5-12 uses eight NAND gates and three inverters (verify for yourself). A slight improvement:



Analyze Q, !Q, !R, !S, T, and U with these input waveforms. Assume Q low initially.



Any one's catching?

## 5 Characteristic Tables

Compact way of representing flip-flop behavior.

### 1. JK flip-flop:

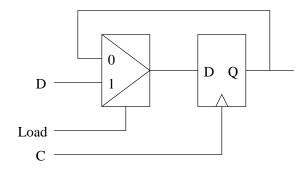
J	K	Q(t+1)	Operation
0	0	Q(t)	No change
0	1	0	Reset
1	0	1	Set
1	1	$\overline{Q(t)}$	Complement

Clock edge is implied in the transition from t to t + 1.

### 2. D flip-flop:

D	Q(t+1)	Operation
0	0	Reset
_1	1	Set

Always loads. To control loading, use this circuit:



Gating the clock signal leads to problems.