# Access Paths for Joins

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## 1 Administrivia

#### Announcements

#### Assignment

Read 15.1.

Group assignment due beginning of class 5/1: demonstrate that each of your project's tables are in BCNF or 3NF. For any tables that are not in these normal forms, provide a decomposition that is in dependency-preserving BCNF (preferably) or 3NF. Post your demonstration to your group web site.

#### From Last Time

Access paths: sorting, selection.

#### Outline

- 1. Finish up select processing from last time.
- 2. Access paths for joins.

#### Coming Up

Transactions — Isolation.

## 2 Access Paths for Joins

Three of many paths:

- 1. Nested loops join.
- 2. Block-nested loops join.
- 3. Hash join.

#### Preliminaries:

1. Two tables:

- (a) Table 1 has  $P_1 = 1,000$  pages and  $R_1 = 10,000$  rows.
- (b) Table 2 has  $P_2 = 100$  pages and  $R_2 = 1,000$  rows.
- 2. We are computing  $T_1 \bowtie_{A=B} T_2$  where A is in Table 1 and B is in Table 2.
- 3. When counting page accesses, we don't count writes.

### 2.1 Nested Loops Join

The simplest method:

```
for each tuple t1 in Table 1
for each tuple t2 in Table 2
  if t1.A = t2.B
      output <t1, t2>
```

How many pages accesses?

Does the ordering of the tables make a difference?

#### 2.1.1 Block-Nested Loops Join

- 1. Optimization of nested loops join.
- 2. Idea: Rather than scan inner table once per tuple of outer table, scan once per *page* of outer table.

Page accesses count?

3. Further optimization: If we have M buffers, read M-2 pages of outer table then scan inner table.

(1 page each needed for inner table input buffer and output buffer.)

Page accesses count?

### 2.2 Hash Join

- 1. Only useful for equijoins.
- 2. Hash Table 1 on A and Table 2 on B.
- 3. After hashing, tuples which can possibly join are in the same bucket.
- 4. Re-read each bucket, separate by table, and join.
- 5. Assuming each bucket fits into memory, how many page accesses?